

To Infinity & Beyond Polar Expeditions Shakespeare

### **Working Scientifically**

During years 5 and 6, pupils should be taught to use the following practical scientific methods, processes and skills through the teaching of the programme of study content:

- planning different types of scientific enquiries to answer questions, including recognising and controlling variables where necessary
- taking measurements, using a range of scientific equipment, with increasing accuracy and precision, taking repeat readings when appropriate
- recording data and results of increasing complexity using scientific diagrams and labels, classification keys, tables, scatter graphs, bar and line graphs
- using test results to make predictions to set up further comparative and fair tests
- reporting and presenting findings from enquiries, including conclusions, causal relationships and explanations of and degree of trust in results, in oral and written forms such as displays and other presentations
- Identifying scientific evidence that has been used to support or refute ideas or arguments.

### The Earth in Space

- describe the movement of the Earth, and other planets, relative to the Sun in the solar system
- describe the movement of the Moon relative to the Earth
- describe the Sun, Earth and Moon as approximately spherical bodies
- use the idea of the Earth's rotation to explain day and night and the apparent movement of the sun across the sky.

### **Investigations**

What's out there? – Rising stars Explain about the phases of the moon in a creative way by using observational skills. If the moon was stolen like in the film 'Despicable Me' What effect would this have on the Earth? Investigate this problem and demonstrate the effects in a creative way.

Pupils could be introduced to a model of the Sun and Earth that enables them to explain day and night. The Sun is a star at the centre of our solar system and that it has eight planets: Mercury, Venus, Earth, Mars, Jupiter, Saturn, Uranus and Neptune (Pluto was reclassified as a 'dwarf planet' in 2006). To understand that a moon is a celestial body that orbits a planet (Earth has one moon; Jupiter has four large moons and numerous smaller ones).

Scientist: Stephen Hawking,

### **Classifying Critters**

### **Independence and Adaptation**

- describe the differences in the life cycles of a mammal, an amphibian, an insect and a bird
- describe the life process of reproduction in some plants and animals.

### **Y6**

- describe how living things are classified into broad groups according to common observable characteristics and based on similarities and differences, including micro-organisms, plants and animals
- give reasons for classifying plants and animals based on specific characteristics.

### **Investigations**

Vegetation – (Rising stars) Grouping and classify, Observation

Why is it important to classify and why is it useful for scientists? Look at Carl Linnaeus see rising stars pg 17 Invisible creatures – Yeast balloon – Investigation on microbes

<u>Scientist</u>: Steven Savage (Brighton based), Carl Linnaeus Bird count in January

<u>Eco Project</u> – melting of the polar ice caps and global warming

### Life cycles and Fuel for Life

### **Animals including humans Y5**

- describe the changes as humans develop to old age.
- describe the differences in the life cycles of a mammal, an amphibian, an insect and a bird

### **Y6**

- identify and name the main parts of the human circulatory system, and describe the functions of the heart, blood vessels and blood
- recognise the impact of diet, exercise, drugs and lifestyle on the way their bodies function
- describe the ways in which nutrients and water are transported within animals, including humans.

### **Investigations**

How is the heart affected by exercise?

Do taller people have bigger lungs? Do swimmers have bigger lungs than most people – Pattern seeking – Out of puff (rising stars)

Create a plastic lung to explain about how we breathe. – Observation

<u>Scientists</u>: They could find out about the work of naturalists and animal behaviourists, for example, David Attenborough and Jane Goodall.

Eco Project - How do we travel to school and what is the

Science



### **Forces and Gravity**

• explain that unsupported objects fall towards the Earth because of the force of gravity acting between the Earth and the falling object

Pupils might find out how scientists, for example, Galileo Galilei and Isaac Newton helped to develop the theory of gravitation.

<u>Eco Project</u> – Brighton and Lewes Downs Biosphere – what is this and what can we do?

### Reversible and Irreversible changes / Changing State

(Look at planner for Changing state (not gases) and Dissolving to support children

- compare and group together everyday materials on the basis of their properties, including their hardness, solubility, transparency, conductivity (electrical and thermal), and response to magnets
- know that some materials will dissolve in liquid to form a solution, and describe how to recover a substance from a solution
- use knowledge of solids, liquids and gases to decide how mixtures might be separated, including through filtering, sieving and evaporating
- give reasons, based on evidence from comparative and fair tests, for the particular uses of everyday materials, including metals, wood and plastic
- demonstrate that dissolving, mixing and changes of state are reversible changes

### Investigations

Group and Classify – Use your loaf – rising stars Slime Olympics – How far do the different types of slime slide? – fair test

<u>Eco Project – How has the climate changed over the past 60 years?</u>

government doing to reduce carbon emissions?



	To Infinity & Beyond	Polar Expeditions	Shakespeare
	Individual Creative Study Sabrina kaici.	Individual Artist Study: Ice Paintings: by Xavier	Whole class Artist Study: Banksy
	Painting Form and space	Cortada or Antarctic Paintings by Davis Abbey Paige	Printing Graffiti text work and stencilling
	(moon, planet or star pointillism )	or Mixed media by Frances Hatch	Shape and Space
	Using soft pastels to create a planetscape?	Painting Perspective	(Spellings and word art/explore text types and
		(Arctic landscapes) additional idea - Penguin	images that support text meaning. Banksy style
	Develop a painting from a drawing	portrait)	depiction of a Shakespeare play)
	Carry out preliminary studies, trying out different		
	media and materials and mixing appropriate colours	Develop a painting from a drawing	Create printing blocks by simplifying an initial sketch
	Create imaginative work from a variety of sources e.g.	Carry out preliminary studies, trying out different	book idea
Art	observational drawing, themes, poetry, music	media and materials and mixing appropriate colours	Use relief or impressed method
	Colour	Create imaginative work from a variety of sources e.g.	Create prints with three overlays
	Mix and match colours to create atmosphere and	observational drawing, themes, poetry, music	Work into prints with a range of media e.g. pens,
	light effects	Colour	colour pens and paints
	Be able to identify primary secondary,	Mix and match colours to create atmosphere and	
	complementary and contrasting colours	light effects	
	Work with complementary colours	Be able to identify primary secondary,	
		complementary and contrasting colours	
		Work with complementary colours	



Technical Knowledge  • that a 3D textiles product can be made from a combination of fabric shapes  • that materials can be combined and mixed to create more useful characteristics  • that materials have both functional properties and aesthetic qualities  Design  • indicate the design features of their products that will appeal to intended users  • develop a simple design specification to guide their thinking  • model their ideas using prototypes and pattern pieces  • use computer-aided design to develop and communicate their ideas  Make  • explain their choice of tools and equipment in relation to the skills and techniques they will be using  • that mechanical and electrical systems have an input, process and output  • how to program a computer to monitor changes in the environment and control their one or more ingredients  • how more complex electrical circuits and components can be used to create functional products  • how more complex electrical circuits and components can be used to create functional products  • how more complex electrical circuits and components can be used to create functional products  • how more complex electrical circuits and components can be used to create functional products  • how more complex electrical circuits and components can be used to create functional products  • how more complex electrical circuits and components can be used to create functional products  • call the their ideas using surveys, interviews, questionnaires and web-based resources  • identify the needs, wants, preferences and values of particular individuals and groups  • explain how particular parts of their products work  • use annotated sketches, cross-sectional drawings and exploded diagrams to develop and communicate their ideas  • make design decisions, taking account of constraints such as time, resources and cost  Make  • explain their choice of tools and equipment in relation to the skills and techniques they will be using  • that mechanical and electrical systems have an input, on one or more ingredi			Polar Expeditions	Shakespeare
Outcome: Make a space suit or 3D fabric model of rocket including computer aided design  Technical Knowledge  • that a 3D textiles product can be made from a combination of fabric shapes  • that materials can be combined and mixed to create more useful characteristics  • that materials have both functional properties and aesthetic qualities  Design  • indicate the design features of their products that will appeal to intended users  • develop a simple design specification to guide their thinking  • model their ideas using prototypes and pattern pieces  • use computer-aided design to develop and communicate their ideas  Make  • explain their choice of tools and equipment in relation to the skills and techniques they will be using  Outcome: Design and make a vehicle to use in Antarctica.  Technical Knowledge  • that made electrical systems have an input, process and output  • how to program a computer to monitor changes in the environment and control their products  • how more complex electrical circuits and components can be used to create functional products  • how more complex electrical circuits and components can be used to create functional products  • how more complex electrical circuits and components can be used to create functional products  • how more complex electrical circuits and components can be used to create functional products  • how more complex electrical circuits and components can be used to create functional products  • describe the purpose of their products  • explain how particular parts of their products work  • use annotated sketches, cross-sectional drawings and exploded diagrams to develop and communicate their ideas  • make design decisions, taking account of constraints such as time, resources and cost  Make  • explain their choice of tools and equipment in relation to the skills and techniques they will be using		Pupils should understo	and the correct technical vocabulary for the projects	they are undertaking.
<ul> <li>explain their choice of materials and components according to functional properties and aesthetic qualities</li> <li>accurately assemble, join and combine materials and components</li> <li>evaluate</li> <li>Own ideas and products</li> <li>evaluate their ideas and products against their original design specification</li> <li>Existing products</li> <li>improve their work</li> <li>Existing products</li> <li>how well products work</li> <li>how well products meet user needs and wants.</li> <li>how much products cost to make</li> <li>tuse techniques that involve a number of steps</li> <li>Evaluate</li> <li>Own ideas and products</li> </ul>	DT	Textiles  Outcome: Make a space suit or 3D fabric model of rocket including computer aided design  Technical Knowledge  • that a 3D textiles product can be made from a combination of fabric shapes  • that materials can be combined and mixed to create more useful characteristics  • that materials have both functional properties and aesthetic qualities  Design  • indicate the design features of their products that will appeal to intended users  • develop a simple design specification to guide their thinking  • model their ideas using prototypes and pattern pieces  • use computer-aided design to develop and communicate their ideas  Make  • explain their choice of tools and equipment in relation to the skills and techniques they will be using  • explain their choice of materials and components according to functional properties and aesthetic qualities  • accurately assemble, join and combine materials and components  Evaluate  Own ideas and products  • evaluate their ideas and products against their original design specification	Electrical Systems Outcome: Design and make a vehicle to use in Antarctica. Technical Knowledge  • that mechanical and electrical systems have an input, process and output  • how to program a computer to monitor changes in the environment and control their products  • how more complex electrical circuits and components can be used to create functional products  Design  • describe the purpose of their products  • explain how particular parts of their products work  • use annotated sketches, cross-sectional drawings and exploded diagrams to develop and communicate their ideas  • make design decisions, taking account of constraints such as time, resources and cost Make Electrical - vehicle select tools and equipment suitable for the task  • produce appropriate lists of tools, equipment and materials that they need  • formulate step-by-step plans as a guide to making  • accurately measure, mark out, cut and shape materials and components  • use techniques that involve a number of steps Evaluate	Food Outcome: Design food tests to identify differences in brand and product quality V's advertising and packaging. Technical Knowledge • that a recipe can be adapted by adding or substituting one or more ingredients Design • carry out research, using surveys, interviews, questionnaires and web-based resources • identify the needs, wants, preferences and values of particular individuals and groups • generate innovative ideas, drawing on research Make • select materials and components suitable for the task • explain their choice of materials and components according to functional properties and aesthetic qualities • accurately assemble, join and combine materials and components Evaluate Own ideas and products • consider the views of others, including intended users, to improve their work Existing products • how well products meet user needs and wants.



	To Infinity & Beyond	Polar Expeditions	Shakespeare
	Pupils should understand how to prepare and co	ok a variety of predominantly savoury dishes safely o use of a heat source.	and hygienically including, where appropriate, the
nology	Space food Technical skill: Frying, chopping, liquidising.	Pemmican Technical skill: Baking, frying, chopping, mixing.	Food tests to identify differences in brand and product quality V's advertising and packaging.  Technical skill: Slicing, tasting, comparing.
Food Techn	Food and Nutrition • that different food and drink contain different substances – nutrients, water and fibre – that are needed for health	Food and Nutrition  • how food is processed into ingredients that can be eaten or used in cooking.  • that seasons may affect the food available	Food and Nutrition • how food is processed into ingredients that can be eaten or used in cooking



	To Infinity & Beyond	Polar Expeditions	Shakespeare	
	Key historical skills for KS2:			
	<ul> <li>To develop a chronologically secure knowledge and un study.</li> </ul>	derstanding of British, local and world history, establish	ing clear narratives within and across the periods they	
	- To be able to note connections, contrasts and trends of	- To be able to note connections, contrasts and trends over time and develop the appropriate use of historical terms.		
	- To be able to address and sometimes devise historical	y valid questions about change, cause, similarity and dif	ference, and significance.	
	- To be able to construct informed responses that involved	-	orical information.	
	- To understand how our knowledge of the past is const	ructed from a range of sources.		
	A local history study – Victorian Brighton	Antarctic explorers (extra history unit)	Revision unit of all of KS2's previous units with a	
≥		Robert Falcon Scott's and Roald Amundsen's race to	particular focus on developing the children's	
History		the South Pole, and Ernest Shackleton's Endurance	understanding of how the periods fit together	
∣≝		expedition.	<u>chronologically</u> and where Shakespeare fits within	
			this.	



	To Infinity & Beyond	Polar Expeditions	Shakespeare	
	By the end of Key stage 2			
	Pupils should extend their knowledge and understanding beyond the local area to include the United Kingdom and Europe, North and South America. This will			
	include the location and characteristics of a range of the world's most significant human and physical features. They should develop their use of geographical			
	knowledge, understanding and skills to enhance their locational and place knowledge.			
	The following objective will be used to help achieve, ar	nd provide context for, all the objectives mapped out for	or Lower Key Stage 2.	
	Skills and fieldwork:			
	<ul> <li>use maps, atlases, globes and digital/computer mappi</li> </ul>			
>	Human and physical geography:	Locational knowledge:	Skills and fieldwork:	
hd	Describe and understand key aspects of:	<ul><li>identify the position and significance of latitude,</li></ul>	<ul> <li>use the eight points (extend to 16 for most able) of</li> </ul>	
gra	<ul> <li>human geography, including: types of</li> </ul>	longitude, Equator, Northern Hemisphere,	a compass, four and six-figure grid references,	
Geography	settlement and land use, economic activity	Southern Hemisphere, the Tropics of Cancer and	symbols and key (including the use of Ordnance	
	including trade links, and the distribution of	Capricorn, Arctic and Antarctic Circle, the	Survey maps) to revise their knowledge of the	
	natural resources including energy, food,	Prime/Greenwich Meridian and time zones	United Kingdom <u>(including the Isle of Wight in</u>	
	minerals and water	(including day and night).	preparation for the residential and Stratford as a	
			<u>link to Shakespeare)</u> and develop their knowledge	
	NB: Those underlined will be covered in Years 3/4, and	NB. Night and day should have been covered as part	of the wider world <u>(including the region of France</u>	
	so should only need revising.	of Science in the Space unit from the Autumn Term.	being visited for the residential).	



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	Solar System (Year 5) – LISTEN TO 'The Planets' by Holst,	Life cycles (Year 5)	At the movies (Year 5)
	analyse which planet is being represented	Structure PSHE	Composition English
	Listening Science	Singing in three parts	Understanding music narrative
	Listening to music with focus and analysing using musical	Reading a melody in staff notation	Interpreting notation
	vocabulary	Accompanying a song with tuned and unturned	Using a storyboard to structure sounds
	Relating sound sequences to images	instruments	Learning about the use of sound effects to movies
	Interpreting images to create descriptive sound	Composing and performing together	Exploring and using narrative structure
	sequences	Singing in two parts	Composing sound effects to perform with a movie
	Developing the use of dynamics in a song	Combining vocal sounds in performance	Identifying changes in tempo and their effects
	Listening to music, focusing on dynamics and texture	Creating a performance using voices and instruments in	Exploring and understanding phrase structure of a song
	Learning a melodic ostinato using staff notation	four parts	melody
	Developing techniques of performing rap using texture	Exploring extended vocal techniques	Creating and performing a sequence of melodic phrases
	and rhythm	Developing a structure to combine sounds	with a movie
	Learning a song with a complex texture	Creating musical effects using contrasting pitch	Learning about the use of musical clichés in movie
	Learning about the sound of the whole tone scale	Learning about the music of an early opera	soundtracks
	Listening to music and describing its effects and use of	Creating descriptive music	Exploring the effects of music on movies
	the musical dimensions	Developing a performance with awareness of audience	Using the musical dimensions to create and perform
<u>::</u>	Performing a song with expression and with attention to		music for a movie
Music	tone and phrasing	Roots (Year 6) – THIS IS A CHOICE UNIT IF TIME	Learning about techniques used in movie soundtracks
≥	Creating a musical background to accompany a poem	Mini musical performance English	Exploring techniques used in movie soundtracks
	Creating and presenting a performance of song, music	Singing a traditional Ghanaian song	Creating sounds for a movie, following a timesheet
	and poetry	Devising rhythmical actions to music	Working in groups to create descriptive movie music
	Journeys (Year 6)	Developing a performance of a musical	Evaluating and refining compositions
	Song cycle performance PSHE	Improvising descriptive music	Learning about using cue scores
	Singing in three-part harmony	Singing a traditional children's game song from Ghana	Class awards (Year 6) – THIS IS A CHOICE UNIT IF TIME
	Exploring expressive singing in a part-song with echoes	Playing rhythm cycles	Awards show performance Cross-curricular
	Developing song cycles for performance	Combining rhythm cycles in a percussion piece	Learning music for a special occasion
	Staging a performance with awareness of audience	Singing call and response songs in two groups	Composing programme music from a visual stimulus
	Singing a pop song with backing harmony	Devising rhythmic movement	Singing a verse and chorus song
	Learning about a song's structure	Developing a descriptive composition	Writing new verses for a rap
	Learning to sing major and minor note patterns	Planning and structuring pieces to make a finale	Developing a song performance
	accurately	Combining songs with rhythmic cycles	Performing together
	Learning a pop song with understanding of its structure	Developing and rehearsing for a performance	Developing an extended performance
	Developing a song cycle performance incorporating mixed	Performing to an audience	Performing together
	media		Developing a song arrangement
	Developing planning, directing and rehearsal skills		Rehearsing for a performance
			Performing together with an awareness of audience



Domain: Comp	re app planners uter Science, Digital Literacy & IT and debug programs that accomplish	Unit 6.3 – We are market researchers  Domain: Computer Science, Digital Literacy & IT  - Use technology safely, respectfully and responsibly	Unit 6.5 – We are app developers  Domain: Computer Science, Digital Literacy & IT
- Design, write a		-	
- Solve problems - Use logical real algorithms work - Understand co - Use technology - Recognise un/a - Know a range of inappropriate letter in the service of the search tecter in the search tecter	mputer networks including the internet y safely, respectfully and responsibly acceptable behaviour of ways to report concerns and behaviour nevaluating digital content I combine a variety of software (including es) on a range of digital devices ate a range of programs, systems and complish given goals hnologies effectively w search results are selected and ranked are project managers atter Science, Digital Literacy is by decomposing them into smaller parts by safely, respectfully and responsibly acceptable behaviour of ways to report concerns and	<ul> <li>Recognise un/acceptable behaviour</li> <li>Know a range of ways to report concerns and inappropriate behaviour</li> <li>Understand the opportunities networks offer for communication and collaboration</li> <li>Select, use and combine a variety of software (including internet services) on a range of digital devices</li> <li>Design and create a range of programs, systems and content that accomplish given goals</li> <li>Collecting, analysing, evaluating and presenting data and information</li> <li>Use search technologies effectively</li> <li>Unit 6.4 – We are interface designers</li> <li>Domain: Computer Science, Digital Literacy &amp; IT</li> <li>Design, write and debug programs that accomplish specific goals</li> <li>Controlling or simulating physical systems</li> <li>Work with various forms of input and output</li> <li>Use logical reasoning to explain how some simple algorithms work</li> <li>Use logical reasoning to detect and correct errors in algorithms and programs</li> <li>Use technology safely, respectfully and responsibly</li> <li>Recognise un/acceptable behaviour</li> <li>Know a range of ways to report concerns and inappropriate behaviour</li> <li>Be discerning in evaluating digital content</li> <li>Understand the opportunities networks offer for</li> </ul>	<ul> <li>Design, write and debug programs that accomplish specific goals</li> <li>Controlling or simulating physical systems</li> <li>Use sequence, selection and repetition in programs; work with variables</li> <li>Work with various forms of input and output</li> <li>Use logical reasoning to detect and correct errors in algorithms and programs</li> <li>Use technology safely, respectfully and responsibly</li> <li>Recognise un/acceptable behaviour</li> <li>Know a range of ways to report concerns and inappropriate behaviour</li> <li>Understand the opportunities networks offer for communication and collaboration</li> <li>Select, use and combine a variety of software (including internet services) on a range of digital devices</li> <li>Design and create a range of programs, systems and content that accomplish given goals</li> <li>Unit 6.6 – We are marketers</li> <li>Domain: Computer Science, Digital Literacy &amp; IT</li> <li>Understand how networks can provide multiple services, such as the world wide web</li> <li>Use technology safely, respectfully and responsibly</li> <li>Recognise un/acceptable behaviour</li> <li>Know a range of ways to report concerns and inappropriate behaviour</li> <li>Be discerning in evaluating digital content</li> <li>Understand the opportunities networks offer for communication and collaboration</li> </ul>



	To Infinity & Beyond	Polar Expeditions	Shakespeare
	Swimming	-	-
	To swim competently, confidently and proficiently over a dist		pupils who need extra support to achieve these
	To use a range of strokes effectively [for example, front crawl		ctives will have swimming lessons during school
	To perform safe self-rescue in different water-based situation	ns. time	
	In order to achieve these objectives, pupils will work towards	ASA School Swimming Awards	
	Invasion Game Play (Whole Term)	Gymnastics 1: Body Conditioning and Fitness	Net & Wall
	Use different techniques for passing, controlling,	Monitoring heart rate and fitness levels. Focus on body	Develop range and consistency of the skills, especially in
	dribbling and shooting within games	control and strength	net games.
	Use marking, tackling and intercepting to improve	Monitoring fitness levels and setting targets. Focus on	To improve consistency of techniques for different
	defence skills. Plan attacking tactics.	suppleness, stamina and agility	purposes within net games.
	Indoor Athletics	Dance 2 – Use pictures of icebergs etc as stimulus	Athletics
	Develop specific skills in speed bounce, SLJ, STJ, aiming	Exploring different styles of dance.	Understand pace, stamina and power. Different starts.
	and speed and stamina	Using movements to create own dances.	Take off and landing control. Throwing accuracy and
	Refining techniques for the events used in competition.	Apply knowledge of choreographic devices to create	distance. Taking on the role of coach.
	Target setting to improve scores	interesting pieces of dance.	Using control, power and sound technique. Leading
		Justify and evaluate use of different choreographic	warm ups. Running over different distances and times.
PE	Dance 1 – Use Holst's 'The Planets' as stimulus	devices.	Completing athletics challenges.
Ф	Exploring different ways of moving the body to represent		
	shapes.	Striking & Fielding	Gymnastics 2
	Understand a variety of choreographic techniques,	Know and use different ways of bowling and range of	Finding different ways to increase fitness and health.
	including canon and repetition.	fielding skills.	Focus on activity levels and duration.
	Understand the terms transitions, phrase and motif.	To use and adapt rules, strategies and tactics, using their	Finding different ways to increase fitness and health.
	Choreograph group dances.	knowledge of batting and fielding principles.	Focus on heart health and different styles of gymnastics.
		Become increasingly more competent in a range of	
		striking and fielding skills.	OAA
		Know how to throw over arm for accuracy and for	To choose and apply and adapt strategies used to solve
		distance.	problems. To orientate a map accurately.
		To know the importance of bowlers and fielders working	To find solutions to challenges set. Create own course
		together and to apply tactics more effectively.	and plan how to complete timed challenges.
		Game Play	
		Demonstrate a range of attacking and defending skills	
		and working well as part of a team.	
		Finding a variety of games to apply skills. Dodgeball,	
		volleyball, Handball	



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	Being me in my World	Dreams and Goals (Y5 Planning)	Relationships (Y5 Planning)
	Development of class charters	I can describe the dreams and goals of a young	I can explain how to stay safe when using
	Puzzle Outcome: Class Charter linked to RRS	<ul><li>person in a culture different from mine</li><li>and can reflect on how these relate to my own</li></ul>	<ul> <li>technology to communicate with my friends</li> <li>I can recognise and resist pressures to use technology in ways that may be risky or cause</li> </ul>
	Celebrating Difference (Y5 Planning)		harm to myself or others
	• I can explain the differences between direct and indirect types of bullying	<u>Puzzle Outcome</u> : Garden of Dreams and Goals	
	I know some ways to encourage children who use bullying behaviours to make other	<ul><li>Healthy Me (Y5 Planning)</li><li>I can describe the different roles food can play</li></ul>	<u>Puzzle Outcome</u> : The Relationship Fiesta
핒	choices and know how to support children who	in people's lives and can explain how	Changing Me (Year 5)
v PSHCE	are being bullied	people can develop eating problems (disorders) relating to body image pressures	I can describe how boys' and girls' bodies change during puberty
Jigsaw	Puzzle Outcome: Hall of Fame Display	I respect and value my body	I can express how I feel about the changes that will happen to me during puberty
		Puzzle Outcome: The Healthy, Happy Me Recipe	Changing Me (Year 6)
		Book	<ul> <li>I can describe how a baby develops from conception through the nine months of pregnancy, and how it is born</li> <li>I recognise how I feel when I reflect on the</li> </ul>
			development and birth of a baby  Puzzle Outcome: Tree of Change Display



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	Year 5 Planning	Year 5 Planning	Year 5 Planning
	Hinduism Believing/behaving What is the best way for a Hindu to show commitment to God?	Hinduism Believing/behaving How can Brahman be everywhere and in everything?	Hinduism Believing/behaving Do beliefs in karma, samsara and moksha help Hindus lead good lives?
Discovery RE	AT1 B Practices and ways of life AT2 F Values and commitments  Christianity Believing Is the Christmas story true?	AT1A Beliefs, teachings and sources AT2 E Meaning, purpose and truth  Christianity Believing Did God intend Jesus to be crucified and if so was Jesus aware of this?	AT1B Practices and ways of life AT2 E Meaning, purpose and truth  Christianity Believing/behaving What is the best way for a Christian to show commitment to God?
	AT1A Beliefs, teachings and sources AT2 E Meaning, purpose and truth	AT1A Beliefs, teachings and sources AT2 E Meaning, purpose and truth	AT1B Practices and ways of life AT2 F Values and commitments



		Polar Expeditions	Shakespeare
MFL	Listen attentively to spoken language and show	<ul> <li>Listen attentively to spoken language and show understanding by joining in and responding</li> </ul>	
	Explore the patterns and sounds of language thr	<ul> <li>Explore the patterns and sounds of language through songs and rhymes and link the spelling, sound and meaning of words</li> </ul>	
	• Engage in conversations; ask and answer questions; express opinions and respond to those of others; seek clarification and help		s; seek clarification and help
	Speak in sentences, using familiar vocabulary, pt	nrases and basic language structures	
	Develop accurate pronunciation and intonation so that others understand when they are reading aloud or using familiar words and phrases		oud or using familiar words and phrases
	Present ideas and information orally to a range of audiences		
	Read carefully and show understanding of words, phrases and simple writing		
	Appreciate stories, songs, poems and rhymes in the language		
	Broaden their vocabulary and develop their ability to understand new words that are introduced into familiar written material, including through using		
	a dictionary		
	Write phrases from memory, and adapt these to create new sentences, to express ideas clearly		
	Describe people, places, things and actions orally	y and in writing	
	Understand basic grammar appropriate to the la	nguage being studied, including (where relevant): fe	eminine, masculine and neuter forms and the
	conjugation of high-frequency verbs; key features and patterns of the language; how to apply these, for instance, to build sentences; and how these		
	differ from or are similar to English.		
	German	French	Spanish



### **English** Pupils should be taught to: apply their growing knowledge of root words, prefixes and suffixes (morphology and etymology), as listed in English Appendix 1, both to read aloud and to Reading -Word understand the meaning of new words that they meet. Pupils should be taught to: maintain positive attitudes to reading and understanding of what they read by: continuing to read and discuss an increasingly wide range of fiction, poetry, plays, non-fiction and reference books or textbooks reading books that are structured in different ways and reading for a range of purposes increasing their familiarity with a wide range of books, including myths, legends and traditional stories, modern fiction, fiction from our literary heritage, and books from other cultures and traditions recommending books that they have read to their peers, giving reasons for their choices identifying and discussing themes and conventions in and across a wide range of writing making comparisons within and across books Reading Comprehension learning a wider range of poetry by heart preparing poems and plays to read aloud and to perform, showing understanding through intonation, tone and volume so that the meaning is clear to an audience understand what they read by: checking that the book makes sense to them, discussing their understanding and exploring the meaning of words in context asking questions to improve their understanding drawing inferences such as inferring characters' feelings, thoughts and motives from their actions, and justifying inferences with evidence predicting what might happen from details stated and implied summarising the main ideas drawn from more than one paragraph, identifying key details that support the main ideas identifying how language, structure and presentation contribute to meaning discuss and evaluate how authors use language, including figurative language, considering the impact on the reader distinguish between statements of fact and opinion • retrieve, record and present information from non-fiction

• provide reasoned justifications for their views.

notes where necessary

• participate in discussions about books that are read to them and those they can read for themselves, building on their own and others' ideas and challenging views

explain and discuss their understanding of what they have read, including through formal presentations and debates, maintaining a focus on the topic and using



	English
<b>∞</b>	Spelling (see English Appendix 1) Pupils should be taught to:  • use further prefixes and suffixes and understand the guidance for adding them
- Spelling	• spell some words with 'silent' letters [for example, knight, psalm, solemn]
be	• continue to distinguish between homophones and other words which are often confused
50	• use knowledge of morphology and etymology in spelling and understand that the spelling of some words needs to be learnt specifically, as listed in English
Writing	Appendix 1
Š	• use dictionaries to check the spelling and meaning of words
	<ul> <li>use the first three or four letters of a word to check spelling, meaning or both of these in a dictionary</li> <li>use a thesaurus.</li> </ul>
	use a triesaurus.
Writing - Handwriting	write legibly, fluently and with increasing speed by:
ing ⁄rit	<ul> <li>choosing which shape of a letter to use when given choices and deciding whether or not to join specific letters</li> </ul>
Writing	choosing the writing implement that is best suited for a task.
≯ H	
	• plan their writing by:
	<ul> <li>identifying the audience for and purpose of the writing, selecting the appropriate form and using other similar writing as models for their own</li> <li>noting and developing initial ideas, drawing on reading and research where necessary</li> </ul>
	<ul> <li>in writing narratives, considering how authors have developed characters and settings in what pupils have read, listened to or seen performed</li> </ul>
	• draft and write by:
uo	<ul> <li>selecting appropriate grammar and vocabulary, understanding how such choices can change and enhance meaning</li> </ul>
Composition	o in narratives, describing settings, characters and atmosphere and integrating dialogue to convey character and advance the action
od	o précising longer passages
l E	<ul> <li>using a wide range of devices to build cohesion within and across paragraphs</li> </ul>
	o using further organisational and presentational devices to structure text and to guide the reader [for example, headings, bullet points, underlining]
Writing -	• evaluate and edit by:
/rit	o assessing the effectiveness of their own and others' writing
>	<ul> <li>proposing changes to vocabulary, grammar and punctuation to enhance effects and clarify meaning</li> <li>ensuring the consistent and correct use of tense throughout a piece of writing</li> </ul>
	<ul> <li>ensuring the consistent and correct use of tense throughout a piece of writing</li> <li>ensuring correct subject and verb agreement when using singular and plural, distinguishing between the language of speech and writing and choosing the</li> </ul>
	appropriate register
	<ul> <li>proof-read for spelling and punctuation errors</li> </ul>
	<ul> <li>perform their own compositions, using appropriate intonation, volume, and movement so that meaning is clear.</li> </ul>



### **English**

### Pupils should be taught to:

- develop their understanding of the concepts set out in English Appendix 2 by:
  - o recognising vocabulary and structures that are appropriate for formal speech and writing, including subjunctive forms
  - o using passive verbs to affect the presentation of information in a sentence
  - o using the perfect form of verbs to mark relationships of time and cause
  - using expanded noun phrases to convey complicated information concisely
  - o using modal verbs or adverbs to indicate degrees of possibility
  - o using relative clauses beginning with who, which, where, when, whose, that or with an implied (i.e. omitted) relative pronoun
  - o learning the grammar for years 5 and 6 in English Appendix 2
- indicate grammatical and other features by:
  - o using commas to clarify meaning or avoid ambiguity in writing
  - o using hyphens to avoid ambiguity
  - o using brackets, dashes or commas to indicate parenthesis
  - o using semi-colons, colons or dashes to mark boundaries between independent clauses
  - using a colon to introduce a list
  - o punctuating bullet points consistently
- use and understand the grammatical terminology in English Appendix 2 accurately and appropriately in discussing their writing and reading.



	Maths – Year 5		
Number & Place Value	<ul> <li>Pupils should be taught to:</li> <li>read, write, order and compare numbers to at least 1 000 000 and determine the value of each digit</li> <li>count forwards or backwards in steps of powers of 10 for any given number up to 1 000 000</li> <li>interpret negative numbers in context, count forwards and backwards with positive and negative whole numbers, including through zero</li> <li>round any number up to 1 000 000 to the nearest 10, 100, 1000, 10 000 and 100 000</li> <li>solve number problems and practical problems that involve all of the above read Roman numerals to 1000 (M) and recognise years written in Roman numerals.</li> </ul>		
* *	<ul> <li>add and subtract whole numbers with more than 4 digits, including using formal written methods (columnar addition and subtraction)</li> <li>add and subtract numbers mentally with increasingly large numbers</li> <li>use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy</li> <li>solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why.</li> </ul>		
÷ & ×	<ul> <li>identify multiples and factors, including finding all factor pairs of a number, and common factors of two numbers</li> <li>know and use the vocabulary of prime numbers, prime factors and composite (non- prime) numbers</li> <li>establish whether a number up to 100 is prime and recall prime numbers up to 19</li> <li>multiply numbers up to 4 digits by a one- or two-digit number using a formal written method, including long multiplication for two-digit numbers</li> <li>multiply and divide numbers mentally drawing upon known facts</li> <li>divide numbers up to 4 digits by a one-digit number using the formal written method of short division and interpret remainders appropriately for the context</li> <li>multiply and divide whole numbers and those involving decimals by 10, 100 and 1000</li> <li>recognise and use square numbers and cube numbers, and the notation for squared (<sup>2</sup>) and cubed (<sup>3</sup>)</li> <li>solve problems involving multiplication and division including using their knowledge of factors and multiples, squares and cubes</li> <li>solve problems involving addition, subtraction, multiplication and division and a combination of these, including understanding the meaning of the equals sign</li> <li>solve problems involving multiplication and division, including scaling by simple fractions and problems involving simple rates.</li> </ul>		

### Maths - Year 5

- compare and order fractions whose denominators are all multiples of the same number
- identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths
- recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements > 1 as a mixed number [for example,  $\frac{2}{5} + \frac{4}{5} = \frac{6}{5} = 1 \frac{1}{5}$ ]
- add and subtract fractions with the same denominator and denominators that are multiples of the same number
- multiply proper fractions and mixed numbers by whole numbers, supported by materials and diagrams
- read and write decimal numbers as fractions [for example,  $0.71 = ^{71}$ ] 100
- recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents
- round decimals with two decimal places to the nearest whole number and to one decimal place
- read, write, order and compare numbers with up to three decimal places
- solve problems involving number up to three decimal places
- recognise the per cent symbol (%) and understand that per cent relates to 'number of parts per hundred', and write percentages as a fraction with denominator 100, and as a decimal
- solve problems which require knowing percentage and decimal equivalents of  $\begin{bmatrix} 1 & 1 & 2 & 4 \\ 2 & 4 & 5 & 5 & 5 \end{bmatrix}$  and those fractions with a denominator of a multiple of 10 or 25.



	Maths – Year 5		
Measurement	• convert between different units of metric measure (for example, kilometre and metre; centimetre and metre; centimetre and millilitre)		
	• understand and use approximate equivalences between metric units and common imperial units such as inches, pounds and pints		
	measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres		
	• calculate and compare the area of rectangles (including squares), and including using standard units, square centimetres (cm <sup>2</sup> ) and square metres (m <sup>2</sup> ) and estimate the area of irregular shapes		
	<ul> <li>estimate volume [for example, using 1 cm blocks to build cuboids (including cubes)] and capacity [for example, using water]</li> <li>solve problems involving converting between units of time</li> </ul>		
	<ul> <li>use all four operations to solve problems involving measure [for example, length, mass, volume, money] using decimal notation, including scaling.</li> </ul>		
	• identify 3-D shapes, including cubes and other cuboids, from 2-D representations		
	<ul> <li>know angles are measured in degrees: estimate and compare acute, obtuse and reflex angles</li> </ul>		
Shape	<ul> <li>draw given angles, and measure them in degrees (°)</li> <li>identify:</li> <li>angles at a point and one whole turn (total 360°)</li> </ul>		
	o angles at a point on a straight line and $\frac{1}{2}$ a turn (total 180°)		
	o other multiples of 90 o		
	• use the properties of rectangles to deduce related facts and find missing lengths and angles		
	• distinguish between regular and irregular polygons based on reasoning about equal sides and angles.		
∌	• identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language, and know that the shape has not changed.		
Statistics	• solve comparison, sum and difference problems using information presented in a line graph		
	• complete, read and interpret information in tables, including timetables.		



	Maths – Year 6
	Pupils should be taught to:
Number & lace Value	• read, write, order and compare numbers up to 10 000 000 and determine the value of each digit
	round any whole number to a required degree of accuracy
	use negative numbers in context, and calculate intervals across zero
	solve number and practical problems that involve all of the above.
	<ul> <li>multiply multi-digit numbers up to 4 digits by a two-digit whole number using the formal written method of long multiplication</li> </ul>
	• divide numbers up to 4 digits by a two-digit whole number using the formal written method of long division, and interpret remainders as whole number remainders,
	fractions, or by rounding, as appropriate for the context
જ •ŀ	• divide numbers up to 4 digits by a two-digit number using the formal written method of short division where appropriate, interpreting remainders according to the
×	context
	perform mental calculations, including with mixed operations and large numbers
1	identify common factors, common multiples and prime numbers
+ &	• use their knowledge of the order of operations to carry out calculations involving the four operations
•	• solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why
	solve problems involving addition, subtraction, multiplication and division
	• use estimation to check answers to calculations and determine, in the context of a problem, an appropriate degree of accuracy.
	• use common factors to simplify fractions; use common multiples to express fractions in the same denomination
	compare and order fractions, including fractions > 1
	• add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions
	• multiply simple pairs of proper fractions, writing the answer in its simplest form [forexample, $\frac{1}{4} \times \frac{1}{2} = \frac{1}{8}$ ]
% 's	• divide proper fractions by whole numbers [for example, $\frac{1}{3} \div 2 = \frac{1}{6}$ ]
decimals, %	• associate a fraction with division and calculate decimal fraction equivalents [for example, 0.375] for a simple fraction [for example, $\frac{3}{8}$ ]
dec	• identify the value of each digit in numbers given to three decimal places and multiply and divide numbers by 10, 100 and 1000 giving answers up to three decimal
7,2	places
	multiply one-digit numbers with up to two decimal places by whole numbers
	• use written division methods in cases where the answer has up to two decimal places
	solve problems which require answers to be rounded to specified degrees of accuracy
	<ul> <li>recall and use equivalences between simple fractions, decimals and percentages, including in different contexts.</li> </ul>



	Maths – Year 6		
Ratio &	<ul> <li>solve problems involving the calculation of percentages [for example, of measures, and such as 15% of 360] and the use of percentages for comparison</li> <li>solve problems involving similar shapes where the scale factor is known or can be found</li> </ul>		
Algebra	<ul> <li>use simple formulae</li> <li>generate and describe linear number sequences</li> <li>express missing number problems algebraically</li> <li>find pairs of numbers that satisfy an equation with two unknowns</li> <li>enumerate possibilities of combinations of two variables.</li> </ul>		
Measurement	<ul> <li>solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate</li> <li>use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to up to three decimal places</li> <li>convert between miles and kilometres</li> <li>recognise that shapes with the same areas can have different perimeters and vice versa</li> <li>recognise when it is possible to use formulae for area and volume of shapes</li> <li>calculate the area of parallelograms and triangles</li> <li>calculate, estimate and compare volume of cubes and cuboids using standard units, including cubic centimetres (cm<sup>3</sup>) and cubic metres (m<sup>3</sup>), and extending to other units [for example, mm<sup>3</sup> and km<sup>3</sup>].</li> </ul>		



	Maths – Year 6		
Shape	<ul> <li>draw 2-D shapes using given dimensions and angles</li> <li>recognise, describe and build simple 3-D shapes, including making nets</li> <li>compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals, and regular polygons</li> <li>illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius</li> <li>recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles.</li> <li>•</li> </ul>		
∌	<ul> <li>describe positions on the full coordinate grid (all four quadrants)</li> <li>draw and translate simple shapes on the coordinate plane, and reflect them in the axes.</li> </ul>		
Statistics	<ul> <li>interpret and construct pie charts and line graphs and use these to solve problems</li> <li>calculate and interpret the mean as an average.</li> </ul>		